



THE PATH SYSTEM

PATH is designed to be a quick evaluation process of what is important in a fantasy player. The concept, more PATH players can present higher % of success. Is any system perfect? No. Does any system have flaws? Yes. The goal of PATH is for picking the cream of the crop. That's the goal.

Points - A player who was in top 24 at their position for RB WR or top 12 for TE for 2 out of the last three years.

Age - under 30 years old or under 28 for RB

Team - The team the player is on has to average 3 TDS per game. Not a big ask.

Health - Availability can be a player's best asset, in this case, a player must have played 15+ games for WR/TE for 2 out of 3 last years, or 14+ games for RB.

UNDERCLASSMAN - Doesn't meet full requirement of the system due to time served in NFL.

2020 Results - 66% Success Rate

RB

Christian McCaffrey
Dalvin Cook
Alvin Kamara
Ezekiel Elliott
David Montgomery
Nick Chubb
Chris Carson
Aaron Jones
Joe Mixon
Kenyan Drake
Derek Henry
Antonio Gibson
James Robinson
Jonathan Taylor
Miles Sanders
CEH

Noteable

J. Jacobs missed by 1 game not played

K. Hunt missed because of suspension

WR

Amari Cooper
Calvin Ridley
DeAndre Hopkins
Jarvis Landry
Stefon Diggs
Keenan Allen
Michael Thomas
Mike Evans
Tyreek Hill
Tyler Lockett
Robert Woods
Allen Robinson
Brandin Cooks
JuJu Smith-Schuster
DJ Moore
AJ Brown
CeeDee Lamb
Chase Claypool
Justin Jefferson

Noteable

D. Adams missed by 1 game not played

TE

Travis Kelce
Zach Ertz
George Kittle
Mark Andrews
Darren Waller
Mike Gesicki